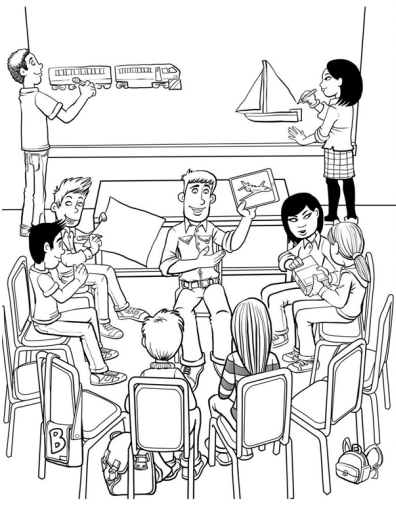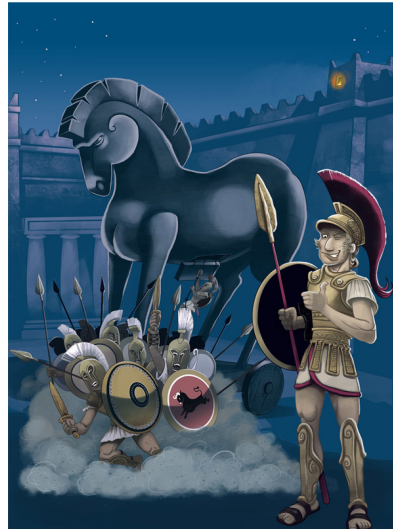Russ graduated from Falmouth School of Art in 1993 then spent the years 1995-2001 developing numerous computer games for Sony. Since then he has worked fulltime as a freelance illustrator/cartoonist. Professional, punctual and high quality.
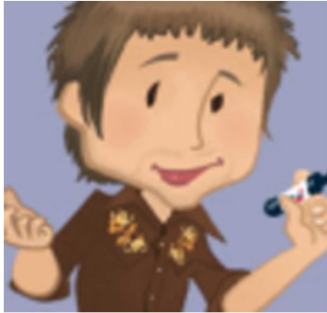
• Conventional • Digitally Painted •

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